## Chapter 4 Determinants

## SECTION 4.1. DETERMINANTS; COFACTOR EXPANSIONS

## DETERMINANTS

* Determinants are useful because it gives us invariant. Related to volume change.
× Invariants are like the essential properties.
* Important properties of a person is his character. In fact, character determines a person and not the reverse is true.
* In fact, the properties of the determinants makes it useful and not its formula.


## DETEMINANTS FOR 2X2, 3X3 MATRICES

* Determinants for $2 \times 2$ case were discovered by solving equations.
* $u=a x+b y, v=c x+d y .->x=(d u-b v) /(a d-b c)$,
$y=(a v-c u) /(a d-b c)$.
$\operatorname{det} A=|\{a, b\},\{c, d\}|=a d-b c$
$\times$ For $3 \times 3$ case:

$$
\begin{aligned}
& \operatorname{det}(A)=\left|\begin{array}{lll}
a_{11} & a_{12} & a_{13} \\
a_{21} & a_{22} & a_{23} \\
a_{31} & a_{32} & a_{33}
\end{array}\right|=a_{11} a_{22} a_{33}+a_{12} a_{23} a_{31}+a_{13} a_{21} a_{32} \\
& -a_{13} a_{22} a_{31}-a_{12} a_{21} a_{33}-a_{11} a_{23} a_{32}
\end{aligned}
$$

## ELEMENTARY PRODUCTS

* $3 \times 3$ case: formula consists of a_1?a_2?a_3?.
* The ? were obtained by permuting 1,2,3,
* How do we get the signs?
* An interchange: exchange two but leave everything else fixed.
* Given a permutation $\left\{\mathrm{j} \_1, \mathrm{j} \_2, \mathrm{j} \_3\right\}$, we can put this back to $(1,2,3)$ by interchanges.
This is done by bringing 1 to the first position by interchanges and then 2 to the second position and so on.

There may be many ways to do this.

* However, the number interchanges is either odd or even.
* Hence if the number of interchanges is even, then we use + . If the number of interchanges is odd, then we use -.
* A signed elementary product is an elementary product with a sign given as above.

Definition 4.1.1 The determinant of a square matrix $A$ is $\operatorname{denoted}$ by $\operatorname{det}(A)$ and is defined to be the sum of all signed elementary products from $A$.

## * Formula

$$
\begin{aligned}
& \operatorname{det}(A)=|A|=\left|\begin{array}{cccc}
a_{11} & a_{12} & \ldots & a_{1 n} \\
a_{21} & a_{22} & \ldots & a_{2 n} \\
\vdots & \vdots & \ddots & \vdots \\
a_{n 1} & a_{n 2} & \ldots & a_{n n}
\end{array}\right| \\
& =\sum \pm a_{1 j_{-} 1} a_{2 j_{-} 2} \ldots a_{n j_{-} n}
\end{aligned}
$$

The summation is over all permutations \{j_1, j_2,...,j_n\}.

## EVALUATION

* Evaluation may not be so easy from this formula since the number of terms is $n$ !
* This grows exponentially fast.
* We use Gaussian eliminations and LUdecompositions to obtain it much much faster.


## DETERMINANTS WITH A ZERO ROW

Theorem 4.1.2 If $A$ is a square matrix with a row or a column of zeros, then $\operatorname{det}(A)=0$.

* Proof: Every signed elementary product is zero.


## DETERMINANTS OF TRIANGULAR MATRICES

Theorem 4.1.3 If $A$ is a triangular matrix, then $\operatorname{det}(A)$ is the product of the entries on the main diagonal.

Proof: Each elementary product get a unique entry from each column and each row.
-The diagonal clearly survive. Given any permutation.
-Any other elementary product will have 0s.
Gaussian elimination can produce this.

## MINOR, COFACTOR

* A a square matrix
* The minor of a_ij: Remove i-th row and j-th column and take its determinant: M _ij.
The cofactor of a_ij: C_ij=(-1) ${ }^{\text {i+j }} \mathrm{M}_{\mathrm{i}} \mathrm{ij}$.
Example 3.


## COFACTOR EXPANSIONS

Theorem 4.1.5 The determinant of an $n \times n$ matrix $A$ can be computed by multiplying the entries in any row (or column) by their cofactors and adding the resulting products; that is, for each $1 \leq i \leq n$ and $1 \leq j \leq n$,

$$
\operatorname{det}(A)=a_{1 j} C_{1 j}+a_{2 j} C_{2 j}+\cdots+a_{n j} C_{n j}
$$

(cofactor expansion along the $\boldsymbol{j}$ th column)
and

$$
\operatorname{det}(A)=a_{i 1} C_{i 1}+a_{i 2} C_{i 2}+\cdots+a_{i n} C_{i n}
$$

(cofactor expansion along the $i$ th row)

## See Example 5:

## EX SET 4.1

* 1-10 Determinant using formula
* 11,12 permutation
* 13-18 determinants

19,20 inspection determinants

- 21-32 Cofactor expansions

33-36 a bit harder

