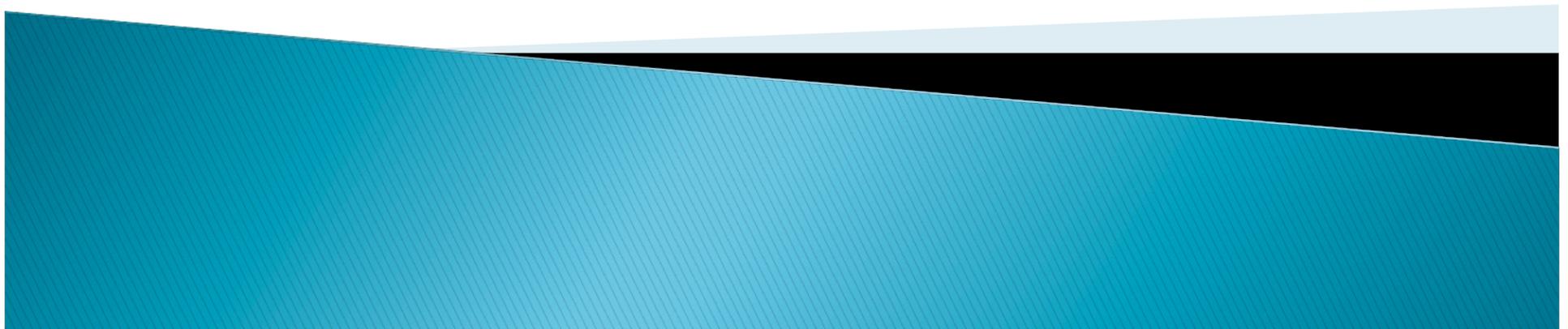


## 6.4 Composition and invertibility of linear transformations



# Compositions of linear transformations

- ▶ A composition of functions:  $f: X \rightarrow Y, g: Y \rightarrow Z$ , we obtain  $g \circ f: X \rightarrow Z$ .
- ▶ If  $f$  and  $g$  are linear, then  $g \circ f$  is also linear.
- ▶ To verify, we need to show + and scalar multiplications are preserved.

**Theorem 6.4.1** *If  $T_1: R^n \rightarrow R^k$  and  $T_2: R^k \rightarrow R^m$  are both linear transformations, then  $(T_2 \circ T_1): R^n \rightarrow R^m$  is also a linear transformation.*

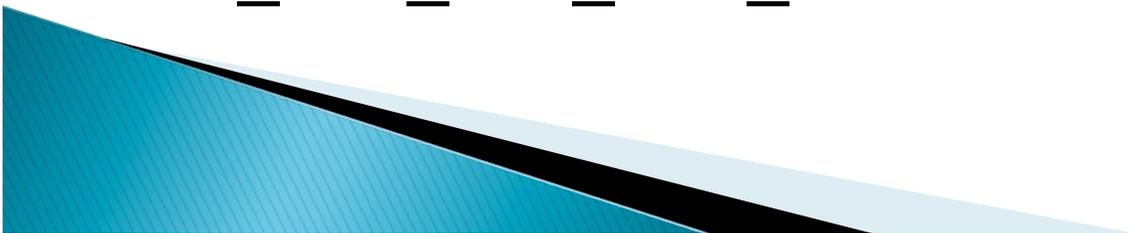


- ▶ Recall  $T(x)=[T]x$  (p.272. (14))
- ▶  $(T_2 \cdot T_1)(e_i) = T_2(T_1(e_i)) = [T_2]([T_1](e_i)) = ([T_2][T_1])(e_i)$ .  
(final step why?)
- ▶ Thus  $[T_2 \cdot T_1] = [T_2][T_1]$ . (why?)
- ▶ Conversely, given matrices A and B,
- ▶  $T_B \cdot T_A = T_{BA}$ . (Let  $T_2 = T_B, T_1 = T_A$ ).
- ▶ Example 1.  $R_\theta \cdot R_\phi = R_{(\theta+\phi)}$ . Verify using computations
- ▶ Example 2.  $H_\theta \cdot H_\phi = R_2(\phi-\theta)$ .
- ▶ Example 3.  $T \cdot S$  may not equal  $S \cdot T$ . We can see that from matrices  $T_A \cdot T_B = T_{AB}$ .  $T_B \cdot T_A = T_{BA}$ . They would be equal iff  $AB=BA$ .



# Compositions of three or more linear transformations.

- ▶  $T_1:R^n \rightarrow R^m, T_2:R^m \rightarrow R^l, T_3:R^l \rightarrow R^k$  We define  $T_3 \cdot T_2 \cdot T_1:R^n \rightarrow R^k$  by
- ▶  $T_3 \cdot T_2 \cdot T_1(x) = T_3(T_2(T_1(x)))$ .
- ▶ Since the compositions are associative, we have  $(T_3 \cdot T_2) \cdot T_1 = T_3 \cdot (T_2 \cdot T_1)$ . Thus we can drop the paranthese.
- ▶  $[T_3 \cdot T_2 \cdot T_1] = [T_3][T_2][T_1]$ .
  - $[T_3 \cdot (T_2 \cdot T_1)] = [T_3][T_2 \cdot T_1] = [T_3]([T_2][T_1])$ .
  - We use matrix multiplications are associative.
- ▶  $T_C \cdot T_B \cdot T_A = T_CBA$



- ▶ A classification:
  - A rotation in  $\mathbb{R}^3 \leftrightarrow \det A = 1$ .
  - A reflection composed with a rotation in  $\mathbb{R}^3 \leftrightarrow \det A = -1$ .
- ▶ A product of series of rotations is a rotation.
- ▶ A product of series of reflections and rotations with an even number of reflections is a rotation.
- ▶ A product of series of reflections and rotations with an odd number of reflections is a reflection composed with a rotation.



# Yaw, pitch and roll

- ▶ Yaw: z-axis (up direction), pitch: x-axis (wing direction), roll: y-axis (the direction of travel)
- ▶ Corresponding rotations are  $R_z\alpha, R_y\beta, R_x\gamma$ .
- ▶ A composition of  $R_z\alpha, R_y\beta, R_x\gamma$  can be achieved by a single rotation  $R_v\delta$  in some direction of certain angle.
- ▶ Given these, we multiply them to get  $R_v\delta$ , and then find the axis direction  $v$  and the rotation  $\delta$  (between 0 and  $\pi$ ).
- ▶ See Example 5.
- ▶ Conversely, any rotation can be factored into yaw, pitch, roll rotations.



# Factoring linear operators into compositions

- ▶ We wish to factor a matrix into elementary pieces so that we can understand it better.
- ▶ For example, a diagonal operator can be understood as a composition of contraction and expansion along individual axis. E
- ▶ We restrict to  $\mathbb{R}^2$  only.
- ▶ Example 7: There are five types of elementary matrices:



- (I)  $\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$  a shear in x-direction,
- (II)  $\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$  a shear in y-direction,
- (III)  $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$  a reflection about  $x=y$ ,
- (IV)  $\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$  compression or expansion for  $k \geq 0$ .
- (V)  $\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$  same. For  $k < 0$ , they are compression or expansion followed by a reflection.

**Theorem 6.4.4** *If  $A$  is an invertible  $2 \times 2$  matrix, then the corresponding linear operator on  $\mathbb{R}^2$  is a composition of shears, compressions, and expansions in the directions of the coordinate axes, and reflections about the coordinate axes and about the line  $y = x$ .*

- ▶ Example 8: illustrates the factorization and how one can understand a linear transformation.



# Inverse

- ▶  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ . Suppose it is one-to-one.
- ▶ Let  $w$  be in the range of  $T$ .
- ▶ Then there is a unique  $x$  in  $\mathbb{R}^n$  s.t.  $T(x) = w$ .
- ▶ Let  $T^{-1}(w)$  be defined as  $x$ .
- ▶  $w = T(x) \iff x = T^{-1}(w)$  for  $w$  in  $\text{range}(T)$ .
- ▶  $T^{-1}: \text{range}(T) \rightarrow \mathbb{R}^n$ .
- ▶  $TT^{-1} = \text{Id}$  on  $\text{range}(T)$
- ▶  $T^{-1}T = \text{Id}$  on  $\mathbb{R}^n$ .

**Theorem 6.4.5** *If  $T$  is a one-to-one linear transformation, then so is  $T^{-1}$ .*

# Invertible linear operator

- ▶ If  $T$  is one-to-one and onto, then  $T^{-1}$  exists on the codomain, and is linear and one-to-one and onto. (The linearity already shown above. Other is just from the function theory)
- ▶ The matrix of  $T^{-1}$  is the inverse of the matrix of  $T$ .
  - $T^{-1}T(x)=[T^{-1}][T]x=x$ .  $[T^{-1}][T]=I$ .

**Theorem 6.4.6** *If  $T$  is a one-to-one linear operator on  $R^n$ , then the standard matrix for  $T$  is invertible and its inverse is the standard matrix for  $T^{-1}$ .*



- ▶  $[T^{-1}] = [T]^{-1}$ .
- ▶  $(T_A)^{-1} = T_{(A^{-1})}$ .
- ▶ An inverse of a rotation in  $R^2$  is a rotation with opposite angle.
- ▶ An inverse of a rotation in  $R^3$  is a rotation with the same axis with an opposite angle or an opposite axis with the same angle.
- ▶ An inverse of an expansion by  $k$  in an axis direction is a contraction by  $1/k$  in the same axis direction.
- ▶ An inverse of a reflection is the same reflection.  
 $H_\theta H_\theta = I$ .



# Inverse and linear system

- ▶  $y=Ax$  given by a linear system as in (18).
- ▶ We have  $x=A^{-1}y$  given by a linear system.
- ▶ We can obtain the second linear system by the first one by solving.
- ▶ Example 12.



# Geometric properties of the invertible linear operators in $\mathbb{R}^2$ .

- ▶ What happens to lines, segments, polygons after acting by  $T$ ?

**Theorem 6.4.7** *If  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is an invertible linear operator, then:*

- (a) *The image of a line is a line.*
- (b) *The image of a line passes through the origin if and only if the original line passes through the origin.*
- (c) *The images of two lines are parallel if and only if the original lines are parallel.*
- (d) *The images of three points lie on a line if and only if the original points lie on a line.*
- (e) *The image of the line segment joining two points is the line segment joining the images of those points.*

**Theorem 6.4.8** *If  $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$  is an invertible linear operator, then  $T$  maps the unit square into a nondegenerate parallelogram that has a vertex at the origin and has adjacent sides  $T(\mathbf{e}_1)$  and  $T(\mathbf{e}_2)$ . The area of this parallelogram is  $|\det(A)|$ , where  $A = [T(\mathbf{e}_1) \quad T(\mathbf{e}_2)]$  is the standard matrix for  $T$ .*