

# Linear Algebra Fall 2008

Teaching, grading policies, homeworks, and  
so on are to be found at:

[mathx.kaist.ac.kr/~schoi/teaching.html](http://mathx.kaist.ac.kr/~schoi/teaching.html).

Check for updates each week.

# Course HPs

- [mathsci.kaist.ac.kr](http://mathsci.kaist.ac.kr): homework, questions and answers, schedules, exam scores, grades
- [mathx.kaist.ac.kr/~schoi](http://mathx.kaist.ac.kr/~schoi): homework, schedules, important lecture policies(수업방침), sample exams, class assistants, how to survive...

# Purpose of mathematics

- Mathematics originates with Greeks. Babylonians and Egyptians had many computations but no proofs.
- A common sense proof is a way to justify your reasoning systematically so that the truth is democratically verified. That is, most people agree with the statements. (Science starts with Ionians in the same way. )
- It is generally considered that Greeks valued reason, logic, and arguments very much for some reasons. These form foundations of the Roman age and the modern age.
- Greeks started a system of definitions, theorems, and proofs. Plato is said to be the last of the Pythagorians. This forms a beginning of the western civilizations.

# We now grow out of high school mathematics

- Mathematics are taught as means to compute numbers. This is useful and very relevant to society and is what politicians and company presidents want....
- The real purpose of mathematics is to verify results and organize them into an understandable system of theorems and proofs.
- In this course, we begin. This is an opportunity for you to be more than just an engineer computing out numbers without understanding.
- A system of knowledge will aid you in finding right computations to do and verify your results often.

# What is a proof?

- Proofs can be given only in a system with given axioms and logical operations as in Euclide's Geometry.
- In the system, we have a way of organizing ideas so that experts agree and are not confused about the validity (Unlike the 19th century Alg. Geometers, Riemann, so on)
- A rigorous proof is a certification of validity which we can rely on.
- Experimental scientists claim to use experiments to verify their results but science always involves models and assumptions which are not verifiable by experiments only.

# A rigorous proof mathematics is very different

- In other fields, such as engineering, biology, statistics, chemistry, physics, many of reasonings that occur are often not acceptable to mathematics.
- What Science does is to set up some loose system which can be verified or falsified. This uses tradition and logic and imaginations. Often precise logical steps are missing.
- In pure mathematical proofs, we strive to eliminate any **gaps** in logic however plausible the reasoning might be. (The proof of Fermat conjecture by Weils.)
- In applying mathematics to other fields, one needs to be careful about this distinction. Often, this is not followed completely. The other fields rely on authority more.

# Learning rigorous mathematics

- The method of theorem and proof presentation of mathematics is formal and maybe is not the best way to learn.
- Communications with other people help.
- Abstract notions can be understood by specifying. That is, find examples.
- Proofs can be more easily understood by using specific examples.
- Doing exercises.

# Greek mathematics

- **Pythagoras**: first introduced formal methods of proofs. Proved Pythagoras theorem. The existence of dodecahedron, .... Tried to show that universe is made of numbers.
- **Plato**: Tried to develop geometry to understand everything
- **Euclides**: A system of geometry
- **Archimedes**: integration, series, physics of lever, pulleys...
- Greek mathematics became a lost subject in the dark ages. Maybe people lost interest in thinking...



# Beginning of abstract mathematics

- In 17th century, Newton discovered calculus and invented Newtonian mechanics. There were many applications. A golden age of mathematics in Europe 17-20th century follows.
- By 19th century, so much mathematics were developed and confusions began to arise. Existence questions were unanswerable in many cases.

# Sets and logic

- **Frege** started logic and set theory. Everything should be put in logical form.
- **Russell, Whitehead** tried to give foundations of mathematics using logic and set theory.
- **Hilbert** thought that this was possible.
- **Godel** found some problems with it.
- **Brouwer** began intuitionism. However, today most mathematicians are not following intuitionism.
- Most mathematicians ignore many subtle issues in mathematical logic

# What is an abstract mathematics?

- We pretend that only **sets** exist and **logic** is the only means to study sets.
- From the set theory, we **build objects** such as **numbers**, **vectors**, **functions** so on and introduce definitions about them and study their **relationships** to one another.
- We prove **theorems**, **lemmas**, **corollaries** using logic and definitions.
- These mathematical objects and results are applied in many general situations by making concrete things abstract and conversely.

# Why use abstract notions?

- An abstract notion stands for many things at the same time. Thus this reduces the amount of thinking and working. (The object oriented programming in computer science)
- Sometimes abstract objects can be viewed as another types of abstract objects. This gives us much freedom.
- Many problems can be viewed completely elementarily if interpreted differently in an abstract manner.
- If abstract ideas do work, it brings significant improvements.
- A downside is that abstract notions can be too specific to be used in situations where there are many missing knowledge and require human expertise and feelings instead of logical thinking.

# Logic: the Methods of proofs

(more at old logics notes at the course HP)

- To prove  $P \rightarrow Q$ : Assume  $P$  is true and then prove  $Q$ .

- Given  $\neg, \neg,$  Goal  $P \rightarrow Q$
- Given  $\neg, \neg, P$  Goal  $Q$   
(Direct proof)

- Convert to  $\sim Q \rightarrow \sim P$ : Assume Q is false and prove P is false.

- Given

- ,-

- Given

- ,-,  $\sim Q$

- Goal

- $P \rightarrow Q$

- Goal

- $\sim P$

- **Example:**  $a, b, c \in \mathbf{R}$ .  $a > b$ . Prove  $ac \leq bc \rightarrow c \leq 0$
- **Given:**  $a, b, c \in \mathbf{R}$ .  $a > b$ . **Goal**  $ac \leq bc \rightarrow c \leq 0$
- **Given:**  $a, b, c \in \mathbf{R}, a > b, c > 0$  **Goal:**  $ac > bc$

- **To prove  $\sim P$ :** 1. Re-express in positive form.  
2. Assume  $P$  and reach a contradiction.
  - Given:  $\neg, \neg$  Goal:  $\sim P$
  - Given:  $\neg, \neg, P$  Goal: contradiction
- **To use  $P \rightarrow Q$ :**
  - modus ponens:  $P, P \rightarrow Q : Q$
  - modus tollens:  $P \rightarrow Q, \sim Q; \sim P$
- **To prove a goal of form  $P \wedge Q$ :** Prove  $P$  and  $Q$  separately.
- **To use  $P \wedge Q$ :** Given as separate  $P$  and  $Q$ .
- **To prove  $P \leftrightarrow Q$  :** Prove  $P \rightarrow Q$  and  $Q \rightarrow P$ .
- **To use  $P \leftrightarrow Q$  Given as separate  $P \rightarrow Q$  and  $Q \rightarrow P$**

- To use a given of form  $P \vee Q$  :  
Divide into cases: 1. Assume P and case  
2. Assume Q.
  - Given  $P \vee Q$       Goal: ---
  - Case 1: Given P, Goal: --
  - Case 2: Given Q, Goal:---
- To prove a goal of form  $P \vee Q$ 
  - (1) Either prove P or prove Q
  - (2) Assume P is false and show Q is true



- Example:  $x \in \mathbf{R}$ , If  $x^2 \geq x$ , then  $x \leq 0$  or  $x \geq 1$ .
  - Given:  $x^2 \geq x$  Goal:  $x \leq 0$  or  $x \geq 1$ .
  - Given:  $x^2 \geq x, x > 0$  Goal:  $x \geq 1$

(divide by x here.)

- To prove a goal of form  $\forall x P(x)$ 
  - Given -, - Goal  $\forall x P(x)$
  - Given -, -, x arbitrary Goal  $P(x)$
- To prove a goal of form  $\exists x P(x)$ 
  - Given -, - Goal  $\exists x P(x)$
  - Given -, -, x guessed Goal  $P(x)$

- Example: If  $x > 0$ , then  $\exists y, \in \mathbf{R} y(y + 1) = x$ .

- Given  $x > 0$ , Goal:  $\exists y, \in \mathbf{R} y(y + 1) = x$ .

- Guess work

$$y(y + 1) = x. \quad y^2 + y - x = 0, y = (-1 \pm \sqrt{1 + 4x})/2.$$

- Given  $y = (-1 + \sqrt{1 + 4x})/2 > 0$

Goal  $y(y+1)=x$

- To use a given of form  $\exists x P(x)$

- $x_0$  introduce new variable
  - $P(x_0)$  existential instantiation

- To use a given of form  $\forall x P(x)$

We can plug in any value a for x.

# Course outline

- **Abstract vector spaces and linear transformations**
  - Review matrices: solving equations by row operations. Reduced forms.
  - Vector spaces: abstract device
  - Linear transformations
- **Classifications of linear transformations: invariants.**
  - Polynomials: Ideals, generators
  - Determinants: invariant of linear maps
  - Elementary canonical forms
  - Rational form, Jordan forms
- **Inner product spaces**

# Purpose of the course

- How to prove things: introductions to pure mathematics (and applied).
- Understand abstract notions. Using and finding examples
- Understand vector spaces, linear transformations
- Classify linear transformations independent of coordinate expressions.

# Purpose of linear algebra

- People can add, subtract, multiply.
- Nonlinear mathematics are hard
- Linearizations are good approximations (1st step)
- Linearizations are good design principles.
- Mathematical analysis, Quantum physics are linear (but infinite dimensional).
- Most of mathematics consist of linear or linear maps.

# Linear algebra and higher level courses

- In algebra, field theory, rings, modules are generalizations of vector spaces or uses linear algebra. Number theory also uses linear algebra
- Linear maps are generalized to Lie groups, useful in many areas.
- Infinite dimensional generalizations give us mathematical analysis and quantum theory
- Geometries are studied locally by linear algebra

# Chapter 1. Linear equations

- Fields
- A system of linear equations: Row equivalences, A row reduced echelon form, elementary matrices
- Invertible matrices